

# Chaos Warrior

3 Wyrdstone shards to hire + 1 Wyrdstone shard upkeep

*Chaos Warriors are the servants and worshippers of the foul Gods of Chaos. Their origin lies in the northern Chaos Wastes from which they raid the lands of Norsca and the Old World. Wherever they appear, they bring death and despair upon the land. When doom came over Mordheim, many of these dark warriors headed for the city to seek their fate in the damned ruins. Some of them are working now as Mercenaries, selling their fighting skills to those who are willing to pay.*



**May be Hired:** Only Possessed and Beastmen may hire a Chaos Warrior.

**Rating:** A Chaos Warrior increases the warband's rating by 25 points plus 1 point for each Experience point he has.

## Profile

M	WS	BS	S	T	W	I	A	Ld
4	5	3	4	4	1	3	2	10

**Weapons/Armour:** Double-handed Axe (+2 S), Heavy armour (5+ save), Shield

## Special Rules

**Massive Strength:** The Chaos Warrior is titanic in size and may use a double-handed weapon in one hand. This means he can use his shield while wielding his mighty double-handed Battle Axe one handed. Also, the Chaos Warrior gains no movement penalty for using heavy Armour with a shield.

**Fear:** Being a fierce fighter, the Chaos Warrior causes fear in all living beings.

**Wanderers:** As soon as the Chaos Warrior has gained max experience, he leaves the warband, heading north towards the realms of chaos, as his work in the city of the damned is done.

**Skills:** A Chaos Warrior may choose from the categories Close Combat and Strength when he gains a new skill.



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